Angular 2

Poster Child for Continuous Improvement

Agenda

- What and Why
- Fundamentals via Sample Application Overview
- Common Concerns
- Q&A
- Wrap Up

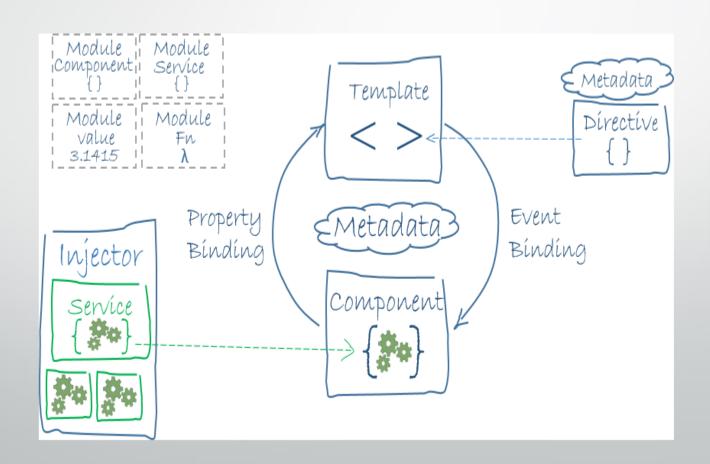
"One Framework"

- Cross Platform
 - Web
 - Mobile
 - Desktop
- "Universal" rendering
- Not just a tool

Why Bother With Angular (or any framework)?



Architecture



Common Concerns

What are they and how have they been addressed?

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I use Angular 1, won't it hurt to switch?



I don't want to learn and/or teach my team TypeScript.

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It seems like there's a lot of boilerplate code, I want to hit the ground running



- 1. npm install -g angular-cli
- 2. ng --help
- 3. Win!

Questions?

Resources

- https://angular.io/features.html
- https://angular.io/docs/ts/latest/tutorial/
- https://angular.io/docs/ts/latest/guide/style-guide.html
- https://angular.io/docs/ts/latest/cookbook/a1-a2-quick-reference.html
- https://angular.io/docs/ts/latest/guide/upgrade.html
- https://github.com/angular/angular-cli